



```
scalebar S[]  
  frame[]  
    where 100% 00%[]  
    offset 0 0[]  
    ref right lower[]  
    margin 8[]  
    border 0[]  
    color black[]  
    fcolor none[]  
  end[]  
  font[]  
    name Univers[]  
    size 8[]  
    color black[]  
  end[]  
  length 6[]  
  units km kilómetros[]  
  major 6 2[]  
  minor 2 2[]  
  height 2mm[]  
  fcolor red[]  
end[]
```